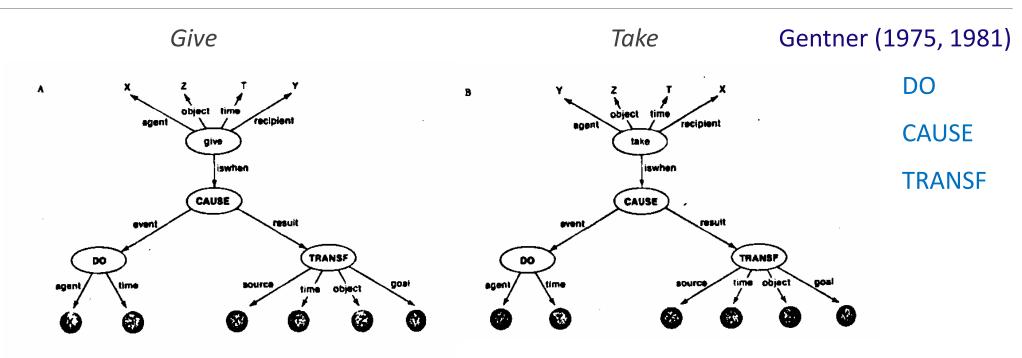
Discovering Components of Meaning in English and Chinese using Predictive Language Models (Machine Learning)

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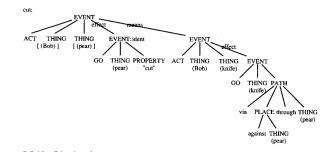
Components of meaning



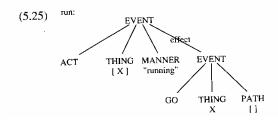
Components of meaning

Pinker (1989)

cut - CAUSE, MEANS, GO



run – MANNER



Rappaport Hovav & Levin (1998)

- a. Complex event schema:
 - [[$x ACT_{< MANNER>}$] CAUSE [BECOME [y < RES-STATE>]]]
- b. Simple event schema:

```
[ x ACT<sub><MANNER></sub> ]
[ x <STATE> ]
[ BECOME [ x <STATE> ] ]
```

Probing for components

"...it can be quite difficult to pin down the meanings of words using introspection alone" (Levin, 1993)

Syntactic behavior can be quite helpful

Hypothesis: sink encodes change-of-state

- The submarine sunk the boat.
- The boat sank.

Others do not (Two-argument activities)

- The torpedo hit the boat.
- *The boat hit.

Potential complications

Verbs of Cutting

- The gardener cut the branch.
- *The branch cut.

Verbs of Entity-Specific Change of State

- *The gardener bloomed the flowers.
- The flowers bloomed.

Distinguishing CoS verbs (L&R-H 1995)

Hypotheses about alternating change-of-state verbs (Alexiadou, et al., 2005)

- Basically dyadic; external argument is removed in intransitive entry vs.
- Basically monadic: external argument is added in transitive entry

Adicity of the non-alternating verbs (e.g., bloom)

Basically monadic?

Decomposition Using Machine Learning

Extract component of meaning using machine learning

Traditional word embedding methods (Word2vec (Mikolov et al., 2013)

Cosine tells gives similarity relations
 (sink float fall vs. blossom flower decay)

Testing theories of meaning requires access to components of meaning (CAUSE CHANGE CONTACT)

Predictive Language Models

The New York Times (Oct. 18, 2018)

If a machines can read, it can write

• Robin Sloan (*Mr. Penumbra's 24-Hour Bookstore*):

Sloan: The bison are gathered around the canyon. ...

Computer: "by the bare sky."

Sloan: The bison have been traveling for two years back and forth. ...

• Computer: between the main range of the city.

• Computer: The slow-sweeping tug moved across the emerald harbor.



BERT

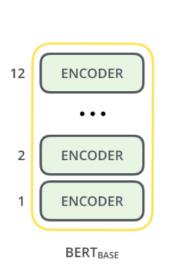
Bidirectional Encoder Representations from Transformsers (Devlin et al., 2018)

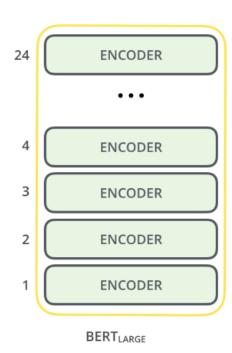
Architecture:

- 12 than 24 layers
- Deep learning

Features:

- Context sensitive word representations
- Uses context before and after a word (bidirectional)





BERT training: predict masked word

Training: 3.3 billion word corpus

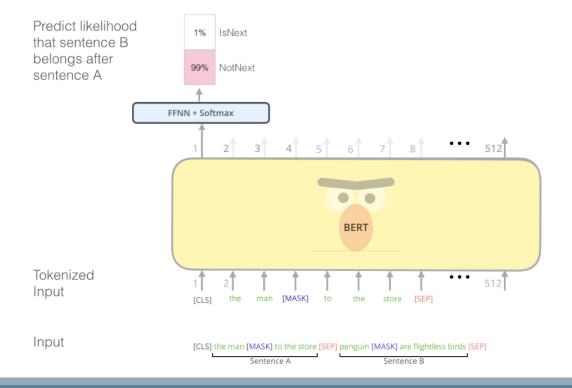
- BooksCorpus (800 million words)
- English Wikipedia (2.5 billion words)

Aardvark Use the output of the Possible classes: masked word's position All English words 10% Improvisation to predict the masked word Zyzzyva FFNN + Softmax **BERT** Randomly mask 15% of tokens Input

BERT training: predicting next sentence

[CLS] The man went to the store . [SEP] The man bought a gallon of milk .[SEP]

[CLS] He bought a gallon of milk . [SEP] The man went to the store . [SEP]



BERT: interrogating

• The man [MASK] a gallon of milk.

[MASk] = drank, grabbed, bought

- The man went to the store . He [MASK] a gallon of milk. [MASK] = bought, lifted, grabbed, drank
- [CLS] The man went to the store . [SEP] The man bought a gallon of milk . [SEP]
 [CLS] He bought a gallon of milk . [SEP] The man went to the store . [SEP]

BERT: Syntactic Abilities

Goldberg (2019)

- the game that the guard hates is bad
- the game that the guard hates are bad
- [CLS] the game that the guard hates [MASK] bad .

BERT: Syntactic Abilities

Goldberg (2019)

	BERT	BERT	LSTM	Humans	# Pairs
	Base	Large	(M&L)	(M&L)	(# M&L Pairs)
SUBJECT-VERB AGREEMENT:					
Simple	1.00	1.00	0.94	0.96	120 (140)
In a sentential complement	0.83	0.86	0.99	0.93	1440 (1680)
Short VP coordination	0.89	0.86	0.90	0.82	720 (840)
Long VP coordination	0.98	0.97	0.61	0.82	400 (400)
Across a prepositional phrase	0.85	0.85	0.57	0.85	19440 (22400)
Across a subject relative clause	0.84	0.85	0.56	0.88	9600 (11200)
Across an object relative clause	0.89	0.85	0.50	0.85	19680 (22400)
Across an object relative (no that)	0.86	0.81	0.52	0.82	19680 (22400)
In an object relative clause	0.95	0.99	0.84	0.78	15960 (22400)
In an object relative (no that)	0.79	0.82	0.71	0.79	15960 (22400)
REFLEXIVE ANAPHORA:					
Simple	0.94	0.92	0.83	0.96	280 (280)
In a sentential complement	0.89	0.86	0.86	0.91	3360 (3360)
Across a relative clause	0.80	0.76	0.55	0.87	22400 (22400)

BERT: Performance on NLP tasks

	Rank	Name	Model	URL	Score
	1	GLUE Human Baselines	GLUE Human Baselines	♂	87.1
+	2	Microsoft D365 AI & MSR	AMT-DNN-ensemble	♂	84.2
+	3	王玮	ALICE large (Alibaba DAMO NLP)		83.9
	4	Stanford Hazy Research	Snorkel MeTaL	♂	83.2
	5	张倬胜	SemBERT	♂	82.9
	6	Anonymous Anonymous	BERT + BAM	♂	82.3
	7	Jason Phang	BERT on STILTs	Z	82.0
+	8	Jacob Devlin	BERT: 24-layers, 16-heads, 1024-h	♂	80.5
	9	Neil Houlsby	BERT + Single-task Adapters	♂	80.2
	10	Alec Radford	Singletask Pretrain Transformer	♂	72.8
	11	GLUE Baselines	BiLSTM+ELMo+Attn	♂	70.0
			BiLSTM+ELMo	♂	67.7

Single Task BiLSTM+EI	LMo+Attn	66.5
Single Task BiLSTM+El	LMo 🔼	66.4
GenSen	ď	66.1
BiLSTM+Attn	ď	65.6
BiLSTM	ď	64.2
InferSent	ď	63.9
Single Task BiLSTM	ď	63.7
Single Task BiLSTM+Co	oVe 🔼	63.6
BiLSTM+CoVe+Attn	♂	63.1
Single Task BiLSTM+Co	oVe+Attn	63.1
BiLSTM+CoVe	ď	62.9
Single Task BiLSTM+A	ttn 🔼	62.8
DisSent		61.9
Skip-Thought	ď	61.3
CBOW		58.6

Analysis 1: BERT's knowledge of argument structure

Four verb classes of transitive verbs (Levin, 1993):

Change-of-state: broke opened melted sunk froze

Cut verbs: cut carved crushed sliced

Hit verbs: hit kicked slapped pounded

Touch verbs: touch patted stroked nudged

Diathesis alternations

Middle alternation

- Jerry broke the vase.
- The vase broke easily.

Body-part possessor ascension alternation

- Bill cut his thumb.
- Bill cut himself on the thumb.

Conative alternation

- Rachel cut the wood.
- Rachel cut at wood.

Causative

- Marj opened the window.
- The window opened.

Levin (1993)

	ChangeState	Cut	Hit	Touch
Middle	yes	yes	no	no
Body-part	no	yes	yes	yes
Conative	no	yes	yes	no
Causative	yes	no	no	no

Method

Use BERT to predict syntactic behavior of verbs

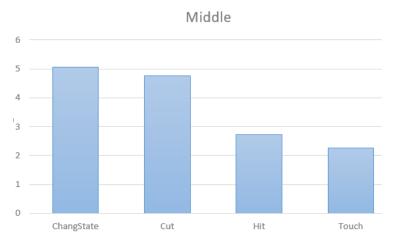
	CoS	Cut	Hit	Touch
Middle	yes	yes	no	no
Body-part	no	yes	yes	yes
Conative	no	yes	yes	no
Causative	yes	no	no	no

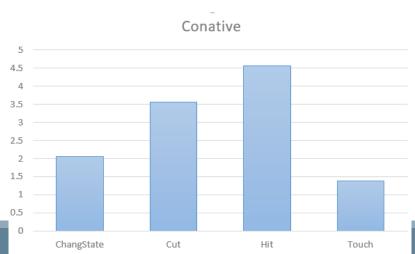
- Middle: An object [MASK] easily .
- Body-part Possessor: An object [MASK] another object on its side .
- Conative: An object [MASK] at another object .
- Inchoative: An object [MASK].

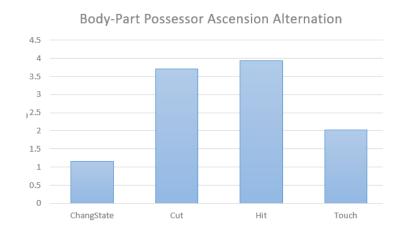
Logged rankings for each verb obtained from BERT (minus 10)

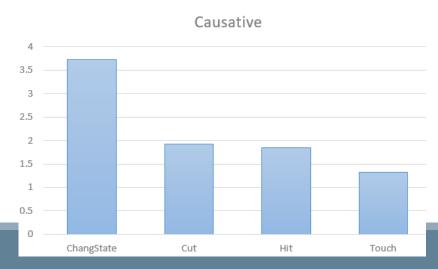
Results

	CoS	Cut	Hit	Touch
Middle	yes	yes	no	no
Body-part	no	yes	yes	yes
Conative	no	yes	yes	no
Causative	yes	no	no	no









Verb classes?

Reduce dimensions using t-SNE (Maaten & Hinton, 2008)

Use K-means++ to identify clusters

Choose k (number of clusters) using Silhouette Coefficient

- sliced carved
- touched
 stroked
 - nudgedpatted
 - pounded

froze sunk opened melted hit kicked

broke_

Analysis 2: Extracting components of meaning

Example: An object *touched* another object . The object ____ something .

→ made contact with

Find the primitives for each verb

Look to see if there are shared primitives among class members that differentiate that class from another class

Predictions

	ChangeState	Cut	Hit	Touch	
Middle	yes	yes	no	no	CHANGE
Body-part	no	yes	yes	yes	CONTACT
Conative	no	yes	yes	no	CONTACT + MOTION
Causative	yes	no	no	no	CAUSE

Results: frequently occurring components

caused change to

made contact with

put pressure on

made impact with

made marks with

caused injury to

put stress to

put pressure to

moved nearer to

changed shape into

Components for change-of-state verbs

Break caused change to made contact with lost contact with gave form with caused damage to gave effect to caused injury to put stress to

Open caused change to made contact with lost contact with gave form with changed shape with created room with gave room to took care of took notice of

Sink caused change to made contact on lost contact with gave form to poured light into held liquid from changed shape into shifted shape into contained liquid from Melt caused change to made contact on lost contact with gave form to absorbed heat from became liquid or turned liquid to added energy to lost energy to

Components cut verbs of

Cut caused change to made contact with divided parts of makes marks on creates damage to split bones with being divides from split pieces of split pieces from

Carve changed shape into makes form into creates forms of made shape into turned stone into transformed shape into transformed stone into shaped stone into

Slice caused changes to made contact with cut cuts to caused wounds on cut tissue on caused injury on created wounds to touched tissue on

Crush caused changes to made contact with lost contact with put weight on made impact on caused impact to forced contact with dropped weight on

Components for hit verbs

Hit

made contacts by made contact with made impact on made touch with made contacts on found contact with put damages on entered touch with Kick

made contacts by made contact with put pressure on made impact on placed pressure on made touch with found impact with found contact with

Slap

made contacts by made contact with put pressure on made impact on left marks on placed pressure on made touch with moved causes hitting Pound

made contacts by
made contact with
put pressure on
made impact on
made contacts on
caused damage against

Components for touch verbs

Touch

put pressure on

gave form to

changed form with

placed pressure on

added meaning to

entered contact with

brushed anything with

Nudge

put pressure on

gave form to

made impact with

made touch with

came nearer with

moved nearer to

placed weight on

Pat

put pressure on

gave form to

hit causes hitting

gave form to

kept slapping with

hitting causes hitting

shifted shape with

Stroke

put pressure on

gave form to

changed shape with

gave form to

hit causes hitting

made contacts with

hitting causes hitting

Components by verb class

	ChangeState	Cut	Hit	Touch	Levin (1993)	BERT
Middle	yes	yes	no	no	CHANGE	CAUSE+CHANGE
Body-part	no	yes	yes	yes	CONTACT	- LOST CONTACT WITH
Conative	no	yes	yes	no	CONTACT + MOTION	?
Causative	yes	no	no	no	CAUSE	LOST CONTACT WITH
With/Against	no	no	yes	no		MADE CONTACT BY
??	no	no	no	yes		PUT PRESSURE ON
Conative?	yes	no	no	yes		GAVE FORM

Paula hit the stick against/on the fence.

Paula hit the fence with the stick.

Analysis 3: components of meaning for intransitives

Question: What components of meaning are stored in the verb's root as opposed to the syntax?

Causative: CAUSE+CHANGE

Verbs of entity-specific change of state: decay bloom flower blossom blush

Transitive: not available

Intransitive: CHANGE

Verbs of change of state: broke opened melted sunk froze

Transitive: CAUSE+CHANGE

Intransitive: CAUSE+CHANGE? CHANGE?

Predictions

Verbs of Change of State

- $^{\circ}$ Inherently dyadic \rightarrow CAUSE+CHANGE in the intransitive
- \circ Inherently monadic \rightarrow CHANGE in the intransitive

Verbs of entity-specific change of state

∘ Inherently monadic → CHANGE in the intransitive

Methods

Determine components in the intransitive

Verbs of change of state:

broke opened melted sunk froze

Verbs of entity-specific change of state:

decay bloom flower blossom blush

An object verbed.

The object _____ .

Entity-specific change of state verbs

Bloom

becomes, material, itself

becomes,fruit,again

produces, fruit, again

contains, energy, itself

produces, energy, itself

produces, seed, again

produces, energy, itself

see,change,again

cause, lives, decay

cause, cycle, decay

Decay

becomes, material, completely

loses, energy, itself

loses, state, itself

become, future, completely

becomes, death, again

becomes, energy, completely

lose,colour,again

loses,material,itself

cause, death, again

cause,material,itself

Flower

grows,fruit,again

produces, fruit, again

becoming, fruit, again

produces, seed, again

growing, fruit, again

blush

turn,colors,again

becomes, consciousness, completely

became,color,again

contains, energy, itself

becomes, appearance, disappear

becomes, fragment, decay turn, appearance, disappear

produce, change, again glow, change, again

cause, fragment, decay cause, colour, again

Change of state verbs

Broke changed, value, automatically changed, position, automatically changed, status, automatically lost, value, automatically caused, motion, inside caused, movement, instead caused,force,instead received,damage,instead received,force,instead received, movement, instead

Open changed, shape, automatically changed, position, automatically took, shape, automatically changed, behavior, slightly caused,momentum,within caused, power, within caused, weight, within received, energy, slightly received, properties, slightly

Sink changed, course, slightly changed, behavior, slightly changed, properties, slightly suffered, damages, there caused, alarm, there caused, damages, there caused, confusion, there received, energy, slightly

Melt changed, behavior, slightly changed, appearance, slightly changed, properties, slightly received, heat, only cause, state, itself absorbed, energy, slightly received, damage, only received, energy, slightly

Results

Both CoS and Entity-specific CoS verbs

- CAUSE, CHANGE
- "ITSELF" (disconnected process)

CoS verbs only

• RECEIVE ENERGY

Analysis 5: What are the possible constructions and what do they mean?

Method

- Find the most common sentence types
- Find verbs that most often fill those types

Corpora



25 years, 42,833,581 sentence; 957,290,668 raw words



4 weeks, 123,732,422 sentences; 2,200,871,688 raw words



3 days, 43,665,391, 1,025,479,505 raw words

Sample posts from Reddit

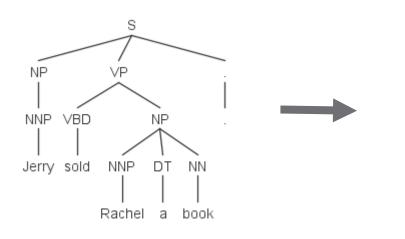
1512086400 Always inviting you to go out to eat. My spoiled rich Malaysian friend causally asks me to get \$25 ramen.

1512086400 Seriously? What planet do you live on? If the woman who accused Matt Lauer of harassing her at the Olympics was not on the trip to the Olympics, or if she claimed he had done something to her during a meeting, but either he or she was not at the meeting. What good would an alibi be if you couldn't prove that you weren't in a place a crime was committed? Please.

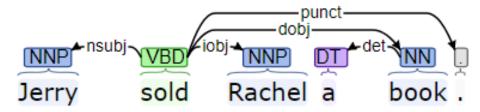
1512086403 You paid too much for it. Amazon is showing \$10.97 for me.

Parsing

Stanford parser Klein & Manning (2003)



Dependency Parsing (Tesnière (1959)



VB_sold+nsubj+iobj+dobj

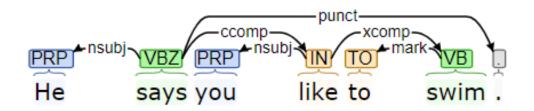
http://corenlp.run/

Dependency parses

Intuition linguistic units, e.g. words, are connected by directed links

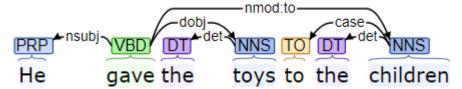
Common dependencies

- **nsubj** subject
- dobj direct object
- ∘ **iobj** indirect object
- ccomp clausal complement of a verb or adjective
- xcomp open clausal complement of a verb or an adjective is a predicative or clausal complement without its own subject

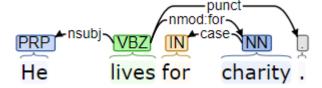


Dependency parses

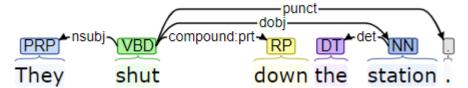
• nmod:to – a noun functioning as a non-core (oblique) argument or adjunct



• nmod:for



compound:prt - phrasal verb particle



Most frequent dependencies in English

'auxpass','advmod','nsubj','aux','mark','advcl','dobj','ccomp','xcomp','iobj','nmod','nmod:above',' nmod:against','nmod:agent','nmod:among','nmod:at','nmod:before','nmod:beneath','nmod:bet ween','nmod:by','nmod:down','nmod:except','nmod:for','nmod:from','nmod:in','nmod:including ','nmod:into','nmod:npmod','nmod:or','nmod:out_of','nmod:over','nmod:per','nmod:poss','nmod:than','nmod:through','nmod:tmod','nmod:to','nmod:under', 'nmod:until','nmod:upon','nmod:with','compound:prt','neg','expl','cc','det','cc:preconj','mwe','di scourse','csubj','case','nmod:poss','csubjpass','nmod:poss','csubjpass','acl','appos','cop','nummo d','acl:relcl','det:predet'

Re-expressing sentences

- 1. Lemmatize the words
- 2. Add part-of-speech markers
- 3. Attach dependencies governed by the verb ono the verb
 - We live on borrowed time.
 - PRP_we VB_live+nsubj+nmod:on IN_on VB_borrow NN_time .

```
NNP_Brother IN_of NNP_John NNP_Boeckels ._.↓

JJ_funeral IN_on NNP_Monday CD_9 NNP_AM IN_from DT_the NNP_Volk N

JJ_funeral NN_liturgy CD_10 VB_be+nsubj+nmod:at IN_at NNP_St. NNF

NN_burial NNP_Calvary NNP_Cemetery ,_, NNP_Patterson ,_, NNP_New

VB_visit+dobj+dobj+dobj NNP_Saturday CD_7-9 CC_and NNP_Sunday CD_

DT_the NN_victim ,_, NNP_Dr. NNP_Victoria NNP_P. NNP_Shoaf ,_, CI

DT the NN friend , , WP$ whose NN name VB be VB withhold+auxpass
```

Basic sentences

- Find most frequent dependency patterns for each verb (N = 3574 with n > 500)
- Combine across verbs

Results: Basic sentences

Reddit	TRANSITIVE	1	nsubj+dobj	VB_have	VB_get	VB_do	VB_make	VB_love	VB_need	VB_take	VB_use	VB_see
NYT	TRANSITIVE	1	nsubj+dobj	VB_have	VB_include	VB_make	VB_take	VB_do	VB_see	VB_get	VB_use	VB_need
Reddit	THINKING	2	nsubj+ccomp	VB_think	VB_be	VB_know	VB_say	VB_mean	VB_make	VB_hope	VB_guess	VB_see
NYT	THINKING	2	nsubj+ccomp	VB_say	VB_be	VB_think	VB_know	VB_believe	VB_add	VB_help	VB_suggest	VB_show
Reddit	INTRANSITIVE	3	nsubj	VB_be	VB_do	VB_feel	VB_look	VB_sound	VB_happen	VB_go	VB_see	VB_agree
NYT	INTRANSITIVE	3	nsubj	VB_say	VB_be	VB_do	VB_add	VB_come	VB_look	VB_go 32751	VB_feel	VB_write
Reddit	WANTING	4	nsubj+xcomp	VB_want	VB_need	VB_seem	VB_make	VB_look	VB_try	VB_feel	VB_use	VB_keep
NYT	WANTING	4	nsubj+xcomp	VB_be	VB_want	VB_seem	VB_make	VB_become	VB_need	VB_try	VB_appear	VB_begin
Reddit	MOVING	5	nsubj+advmod	VB_go	VB_come	VB_work	VB_run	VB_move	VB_fall	VB_walk	VB_stay	VB_stand
NYT	MOVING	12	nsubj+advmod	VB_go	VB_move	VB_fall	VB_stand	VB_exist	VB_walk	VB_stay	VB_matter	VB_step
Reddit	DIRECTIONS	6	nsubj+nmod:to	VB_go	VB_lead	VB_listen	VB_refer	VB_apply	VB_move	VB_belong	VB_respond	VB_reply
NYT	DIRECTIONS	6	nsubj+nmod:to	VB_lead	VB_go	VB_belong	VB_refer	VB_point	VB_return	VB_contribute	VB_move	VB_amount
Reddit	GIVING	7	nsubj+iobj+dobj	VB_give	VB_send	VB_owe	VB_hand					
NYT	GIVING	11	nsubj+iobj+dobj	VB_give	VB_hand	VB_award	VB_fine					
Reddit	INTERACTING	8	nsubj+nmod:with	VB_agree	VB_come	VB_disagree	VB_deal	VB_stick	VB_interact	VB_mess	VB_combine	VB_compete
NYT	INTERACTING	15	nsubj+nmod:with	VB_deal	VB_end	VB_finish	VB_disagree	VB_coincide	VB_compare	VB_compete	VB_interfere	VB_contrast
Reddit	CAUSING/EXPECT	9	nsubj+dobj+xcomp	_	VB_expect	VB_cause	VB_force	VB_encourage	VB_enable	VB_convince	VB_urge	VB_prompt
NYT	CAUSING/EXPECT	7	nsubj+dobj+xcomp	VB_allow	VB_expect	VB_ask	VB_require	VB_urge	VB_force	VB_enable	VB_encourage	VB_order
Reddit	COMMUNICATING	10	nsubj+dobj+ccomp	VB_tell	VB_assure	VB_convince	VB_amaze	VB_inform	VB_sadden			
NYT	COMMUNICATING	9	nsubj+dobj+ccomp	VB_tell	VB_remind	VB_assure	VB_inform	VB_convince				
Reddit	STAYING	11	nsubj+nmod:in	VB_live	VB_result	VB_stay	VB_sit	VB_stick	VB_invest	VB_specialize	VB_participate	VB_engage
NYT	STAYING	5	nsubj+nmod:in	VB_live	VB_die	VB_specialize	VB_result	VB_end	VB_occur	VB_participate	VB_sit	VB_stand
Reddit	CHANGING	14	nsubj+compound:prt+dobj	VB_set	VB_pick	VB_strike	VB_pull	VB_lay	VB_shut	VB_hand	VB_knock	VB_wipe
NYT	CHANGING	16	nsubj+compound:prt+dobj	VB_bring	VB_pick	VB_turn	VB_shut	VB_mess	VB_wipe	VB_slow	VB_tear	VB_knock

Observations

- 1. NYT and Reddit results align closely
 - Share most similar basic sentences
 - Share most frequent verbs for these sentences
- 2. Eleven categories
- TRANSITIVE, THINKING, INTRANSITIVE, WANTING, MOVING, DIRECTION, GIVING, INTERACTING, CAUSING, COMMUNICATING, CHANGING
- 3. CAUSING (nsubj+dobj+xcomp) and WANTING (nsubj+xcomp) highly related
- 4. THINKING (nsubj+ccomp) and WANTING (nsubj+xcomp) highly related
- 5. STAYING (nsubj+nmod:(in)), MOVING (nsubj+nmod:(to)), and INTERACTING (nsubj+nmod:with) related
- 6. TRANSITIVE and INTRANSITIVE related: cover full range of topics
- 7. Could reflect major ontological distinctions in the English verb system
- 8. Could point to conceptual primitives
- 9. These results will likely not change

Reddit	TRANSITIVE	la .	nsubj+dobj	VB have	VB get	VB do	VB make	VB love	VB need	VB take	VB use	VB see
NYT		1	nsubj+dobj nsubi+dobi		VB_get VB include			VB_10Ve VB_do	VB_need VB_see	VB_cake VB get	VB_use VB use	VB need
	INANSTITUE	1	iisab j raob j	VD_IIUVC	VD_INCIDAC	VD_IIIUKC	VD_CUKC	*b_uc	VD_3CC	VO_BCC	V0_03C	vo_need
Reddit	THINKING	2	nsubj+ccomp	VB think	VB be	VB know	VB say	VB mean	VB make	VB hope	VB guess	VB see
NYT	THINKING	2	nsubj+ccomp	VB_say	VB_be	VB_think	VB_know	VB_believe	VB_add	VB_help	VB_suggest	VB_show
	INTRANSITIVE	3	nsubj	VB_be		VB_feel	VB_look	VB_sound	VB_happen	VB_go	VB_see	VB_agree
NYT	INTRANSITIVE	3	nsubj	VB_say	VB_be	VB_do	VB_add	VB_come	VB_look	VB_go 32751	VB_feel	VB_write
	WANTING		nsubi+xcomp				Lan. I	un 1 1		VB feel		VB keep
Reddit NYT	WANTING	4	nsubj+xcomp	VB_want VB be		VB_seem VB_seem	VB_make VB make	VB_look VB become	VB_try VB need	VB_Teel VB try	VB_use VB_appear	VB_begin
NYI	WANTING	4	nsubj+xcomp	Vb_be	VB_Want	Vb_seem	Vb_make	VB_Decome	Vb_need	VB_try	vb_appear	Vb_begin
Reddit	MOVING	5	nsubi+advmod	VB go	VB come	VB work	VB run	VB move	VB fall	VB walk	VB stav	VB stand
NYT	MOVING	12	nsubj+advmod			VB fall	VB stand	VB exist	VB walk	VB stay	VB matter	VB step
			•		_	_	_	_	_	_ ′	_	_ '
Reddit	DIRECTIONS	6	nsubj+nmod:to	VB_go	VB_lead	VB_listen	VB_refer	VB_apply	VB_move	VB_belong	VB_respond	VB_reply
NYT	DIRECTIONS	6	nsubj+nmod:to	VB_lead	VB_go	VB_belong	VB_refer	VB_point	VB_return	VB_contribute	VB_move	VB_amount
	GIVING	7	nsubj+iobj+dobj			VB_owe	VB_hand					
NYT	GIVING	11	nsubj+iobj+dobj	VB_give	VB_hand	VB_award	VB_fine					
Reddit	INTERACTING		nsubi+nmod:with		VB come	VB disagree	VB deal	VB stick	VB interact	VD	VB combine	VB compete
NYT	INTERACTING	15	nsubj+nmod:with			VB_disagree VB finish		VB_STICK VB coincide	VB_interact VB_compare		VB_combine VB interfere	
INT	INTERACTING	15	nsubj+nmou:with	AP_deat	vb_enu	AP_LIUIZU	Ap_drzagi.ee	AP_COINCIDE	vb_compare	VB_compete	AP_Tures.iese	VB_contrast
Reddit	CAUSING/EXPECT	9	nsubj+dobj+xcomp	VB allow	VB expect	VB cause	VB force	VB encourage	VB enable	VB convince	VB urge	VB prompt
NYT	CAUSING/EXPECT	7	nsubi+dobi+xcomp		VB expect			VB urge	VB force	VB enable	VB encourage	VB order
			, , ,	_		_		_ 0	_	_	_ 0	_
Reddit	COMMUNICATING	10	nsubj+dobj+ccomp	VB_tell	VB_assure	VB_convince	VB_amaze	VB_inform	VB_sadden			
NYT	COMMUNICATING	9	nsubj+dobj+ccomp	VB_tell	VB_remind	VB_assure	VB_inform	VB_convince				
Reddit		11	nsubj+nmod:in			VB_stay		VB_stick	VB_invest			VB_engage
NYT	STAYING	5	nsubj+nmod:in	VB_live	VB_die	VB_specialize	VB_result	VB_end	VB_occur	VB_participate	VB_sit	VB_stand
0-444	CHANGING		nsubi+compound:prt+dobi	VD	VD -2-1	VD -4-41	MD ===13	VD 1	VD -b	VD band	VD lossel	Ini.
Kedalt NVT	CHANGING		nsubj+compound:prt+dobj			VB_strike	VB_pull	VB_lay	VB_shut	VB_hand	VB_knock	VB_wipe

Are the categories conceptual?

Mandarin

- pro-drop language

Dependencies

```
"dep","advmod:loc","nmod:topic","nsubjpass", "aux:modal", "appos", "discourse", "parataxis:prnmod", "aux:asp","nmod:poss","name","nmod:range","amod","auxpass","amod:ordmod","mark:clf","advmod","ccomp","KILL", "dobj","punct","aux:prtmod","advmod:dvp","acl","aux:ba","conj","nmod:tmod","nmod:prep","etc","cop" "nsubj","advcl:loc","case","det","xcomp","nmod","cc","advmod:rcomp","nummod","mark","neg","nsubj:xsubj", "compound:vc","nmod:assmod","compound:nn"
```

Weibo

- much like Twitter
- lots of ads



Method

Space

- "我有一个小秘密偷偷的告诉你哦"↓
- ""你的小苹果被我吃掉了!"//@夏影:啊啊啊为什么小熊猫能这么甜//@醋味儿小给:啾咪//@r i i
- "【声控福利】 糖醋里脊 这道菜教你什么叫"宽油劝退!"现在是#美食101#最终C位争夺战,你们的每一
- "超喜欢小姐姐//@日本流行每日速报:转发投票,送我最爱的美食博主上C位!#美食101#之#美食C位#
- "姐妹们记住了!!! #电视剧知否知否应是绿肥红瘦#"↓
- " 我 有 一个 小 秘密 偷偷 的 告诉 你 哦 "↓
- " " 你 的 小 苹果 被 我 吃 掉 了 ! " $//\omega$ 夏 影 : 啊啊 啊 为什么 小熊猫 能 这么 甜 $//\omega$ 醋味儿
- "【 声控 福利 】 糖醋 里脊 这 道 菜 教 你 什么 叫 " 宽 油 劝退 ! " 现在 是# 美食 101# 最终(
- "超 喜欢 小 姐姐 //@ 日本 流行 每日 速报 : 转发 投票 , 送 我 最爱 的 美食 博主 上 C 位 !# ヲ
- " 姐妹 们 记住 了 ! !! # 申视剧 知 否 知 否 应 是 绿肥红瘦 #"↓
- "奶奶 说 得 对 //@ Az__s: 记住 了 !//@ YouTube 上 的 搬运工: //@ 安生 的 大白: 记 着
- " 唯美 的 日出 / 日落 ? ? ◆☆? 摄影师 : BenMulder# 你 拍 过 最 好看 的 日出 日落 #"↓
- "好好看!!! //@ 时尚 达 人 强子: 好看 //@ 这 只 兔子 叫 DOKI: 天啊 好 美! //@ 毕 怼
- ""他不会有愧疚, 之后遇到的人足够好的话, 他甚至不会回忆起你。""↓

Method

Parse

PN_我 AD_正在 W_使用+nsubj+advmod+dobj+conj+discourse PU_" NR_赵 NN_荫颖+punct+compound:nn PU_" PU_# AD_微博 NR_ PU_" PU_" NR_骁 NN_龙+nmod:assmod CD_636 CC_和 CD_6 NN_GB+dep JJ_超大 NN_内存+compound:nn+conj+cc+compound NT_4月 NT_1日 NT_...+compound:nn+compound:nn NN_全文+compound:nn PU_" PU_" PU_# NN_魅 NN_蓝 NN_E3+compound:nn NT_现在+case LC_起 PU_, AD_即 W_可 W_下单+advmod:loc+advmod+aux:modal+ccomp+conj W_购买+dobj PU_# NR_vivoA JJ_全新 NN_科技+amod NN_时尚 NN_单品+compound:nn+compound:nn PU_, W_想+nsubj+ccomp+conj W_要 W_猛戳+xcomp NT_4月 NT_9日+compound:nn W_开奖+nmod:tmod PU_! ↓

NR_ PU_" PU_" AD_还 VA_行+dep+advmod+conj PU_, AD_就 VC_是 NN_电 VE_没 DER_得 VA_快+advmod+cop+dep+dep+dep PU AD_不过 W_充+mark DEC_的 NR_也快@ NN_神秘+acl+nmod:assmod W_念念+ccomp W_寻+dobj AD_@hly VA_甜蜜+advmod+mar PU # NR 吴 W 亦凡+punct+nsubj PU # PU .↓

Results: Basic sentences

TRANSITIVE	nsubj+dobj dobj	VB_have W_查看 190749 check	VB_get W_看 183277 look	_	VB_make VV_做 177976 do	_	_	VB_take W_去 110659 go	VB_use W_爱 89223 love	VB_see VV_∮∏ 66881 hit
WANTING	nsubj+xcomp ccomp	VB_be ccomp want	VB_want W_想 227424 hope		VB_make W_喜欢 77371 see	VB_become W_看到 52834 know		VB_try VV_感觉 50541 follow	VB_appear W_关注 49209 think	VB_begin VV_觉得 48008 see
THINKING	nsubj+ccomp nsubj+ccomp	VB_say W_说 353654 say	VB_be VV_称 93126 claim		VB_know W_觉得 54297 think	VB_believe W_认为 51947 think	_	VB_help VV_显示 32775 show	VB_suggest VV_发现 30001 found out	VB_show VV_매 26069 call
CAUSE	nsubj+dobj+xcomp dobj+ccomp	VB_allow VV_让 468634 let	VB_expect VV_请 76482 invite/please	_	VB_require VV_使 42283 let/cause		_	VB_enable W_要 31200 ask for/demand	VB_encourage W_令 30844 cause/command	VB_order VV_教 23882 teach
INTRANSITIVE	nsubj nsubj	VB_say W_受伤 20841 be injured	VB_be W_死亡 14149 die		VB_add VV_发生 11459 happen	_		VB_go 32751 W_十足 8430 complete	VB_feel W_疼 7272 hurt	VB_write VV_采访 6891 interview
TRANSITIVE	nsubj+dobj nsubj+dobj	VB_have W_拍 188703 take a photo/sla	VB_get W_□⅓ 35314 p call	_		_		VB_take VV_供 9348 give	VB_use W_问 8728 ask	VB_see VV_切 8490 cut
COMMUNICATING	nsubj+dobj+ccomp nsubj+dobj+ccomp	VB_tell W_告诉 20478 tell	VB_remind W_매 17972 call	_	VB_inform VV_邀 1847 invite	VB_convince W_视 1762 see	W_喊 1506 shout	VV_劝 748 persuade	W_指责 642 accuse	W_敦促 293 urge
DIRECTIONS	nsubj+nmod:to?? xcomp	VB_lead W_旅行 26648 travel	VB_go W_牧听 7712 listen to		VB_refer VV_上班 1609 go to work		_	VB_contribute VV_上学 1090 go to school	VB_move W_举手 1056 raise hand	VB_amount W_上课 890 go to class
MOVING	nsubj+advmod nsubj+case	VB_go VV_结束 8474 end/stop	VB_move VV_来去 2270 come and go	_	VB_stand VV_烧开 1524 boil	VB_exist VV_煮开 1203 come	_	VB_stay VV_播出 627 build up	VB_matter VV_建成 450 arrive	VB_step VV_到场 360

Conclusions

Machine learning methods can be used to

- explore argument structure
- Identify components of meaning

Transitivity

May be licensed by a component of meaning implying RECEPTION of energy

Syntactic patterns/constructions

Have frequently occurring meanings

Are stable across corpora

Are consistent across languages → reflect basic conceptual distinctions